Name: Lee Hatchman

Age: 23

Gender: don’t assume

Gameplay:-

**Did you like the way the ship moves (the way it starts and stops moving), if not, why not?**

Yes and no, the momentum threw me off a little bit at the start with turning but it got used to it quickly.

**Did you like the speed of the rockets?**

Yeah they were fine.

**What are your opinion(s) on the way the rockets explode and affect the asteroids?**

Maybe have a little bit more animation/impact.

**Was the goal of the game readily evident when you started playing?**

No, we were told by Tom.

UI/ Art:-

**Do you like the art style? If not, what would you change?**

It’s nice enough, Black holes are black, not white.

**Do all elements of the user interface clearly tell you the information you wish to see?**

Yes, but they could be a little bigger or clearer.

**If there is any missing information, what is it?**

N/A

Bugs:-

**Please give a short explanation of any bugs you have encountered**

Didn’t encounter any.